

THE ENERGIZING PROCESS

OCTOBER 2013 Atlantic Cape May Workforce Investment Board Disabilities Committee

You are invited to play a Game. These are the parameters which will determine participation:

You will not be told the consequences of winning or losing or even what winning or losing will look like.

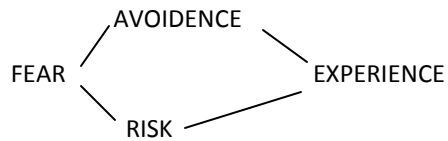
You will not be told the rules of the game when you begin to play. As the game progresses, rules will be introduced here and there at random.

Sometimes, as part of the game, you must make up rules by yourself or with others and find out through consequences whether your guesses about rules were good ones.

Other players will participate, but usually you will not know at any time their true position in the game.

DO YOU WANT TO PLAY THIS GAME? The game is called _ _ _ _ .

- molecular nanotechnology
- 3D Printer
- Smart phone/watches
- Photovoltaic Glass
- (http://www.youtube.com/watch?v=6Cf7IL_eZ38)
- I Bot Stair Climbing Wheelchair
- Cochlear Implant
- Car's for the Blind
- DynaVox EyeMax system

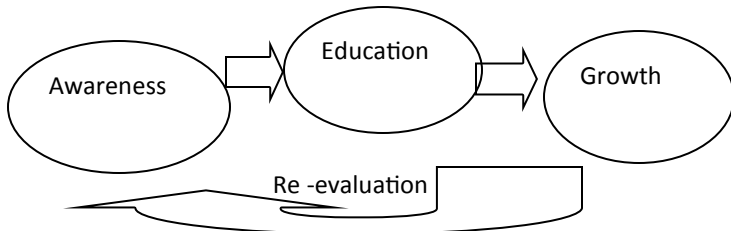


Take a Risk
 WIIFM Motivation = Perceived Payoff
 Make Goals Bigger than the Risk

Guaranteed Success
 24 hours—dependent upon
 self

Action ⇨ Belief ⇨ Reaction

Manifestation



	Self	
	Known	Not Known
Others	Open	Blind
Known	Private	Unknown
Not Known		

Principles:

- Thought is Creative
- Mental Clearing
- Vision

Techniques:

- Affirmation
- Visualization
- Energizing